School of Computer Science, University of Nottingham G52MAL Machines and their Languages, Spring 2012 Thorsten Altenkirch

Solutions to Exercises, Set 4

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1. We begin the table-filling algorithm by drawing the table of all possible pairings. We then apply the basis of the algorithm which states that all accepting states are distinguishable from all non-accepting states. Thus we mark all such pairs as distinguishable in the table, and list the remaining pairs.

We now perform the inductive step of considering each pair in turn. First we look at 0 and 1. We know that for an input symbol a, we go to the same pair of states 0 and 1. Thus for the symbol a they are indistinguishable. However, for the symbol b, we go to the pair of states 1 and 2. We do not yet know whether 1 and 2 are distinguishable, so we note that whether 0 and 1 are distinguishable depends on whether 1 and 2 are distinguishable.

Next we consider 0 and 2. For the input symbol a, we go to the pair (0,3). We know that 0 and 3 are distinguishable, so by induction we know that 0 and 2 are distinguishable. We mark this in the table, and cross off the (0,2) pair.



Next is 0 and 5. For an a they stay in 0 and 5, which is cyclic and tells us that they are indistinguishable for a. For a b they both go to state 1, so are indistinguishable for b. Thus we conclude that 0 and 5 are indistinguishable, and thus *do not* mark them in the table.

The next pair is 1 and 2. For an a we go to (1,3), which we already know are distinguishable. Thus we mark 1 and 2 as distinguishable, and cross off the (1,2) pair. The pair (1,2) has a pair underneath it, and thus this implication can be discharged and we can also cross off (0,1).

We next consider 1 and 5. For a b they go to 1 and 2, which we have just determined are distinguishable, and thus (1, 5) can be crossed off.

Next is 2 and 5, which can be distinguished by an a (going to (3, 5)).

Finally, 3 and 4 cannot be distinguished by a b, but could potentially be by an a if 0 and 5 are distinguishable. Thus we write (3, 4) underneath (0, 5).

$$-\underbrace{(0,1)}_{(0,2)} -\underbrace{(0,2)}_{(3,4)} -\underbrace{(0,5)}_{(0,1)} -\underbrace{(1,2)}_{(0,1)} -\underbrace{(1,5)}_{(2,5)} -\underbrace{(2,5)}_{(3,4)}$$

However, we have now finished, and neither (3, 4) nor (0, 5) have been found to be distinguishable. Thus they must be equivalent, and can be merged.



2.

- 3. (a) L_1 s regular and given by $L_1 = L((00)^*)$.
 - (b) Is not regular. We use the pumping lemma: let k be the pumping number. We know that $w = 0^k 10^k 1 \in L_2$. Clearly, $y = 0^l$ and by the pumping lemma $0^{k-l} 10^k$ should be in the language but it is not of the form ww. hence L_2 is not regular.
 - (c) L_3 is regular and is given by $L_3 = L((00) * (11) * + 0(00)^* 1(11)^*)$.
 - (d) L_4 is not regular. (This was proven in the lecture).
 - (e) L_5 is regular and given by $L_5 = L((11 + 111)^*)$.
- 4. Bonus Exercise

Let k be the pumping number. $w = 0^{k}1^{k+k!} \in L$. Using the pumping lemma we know that $y = 0^{j}$ for $j \leq k$ and for all $i \ 0^{k+ji}1^{k+k!}$ should be in L. Now we choose $\frac{i=k!}{j}$. This is an integer since j < k and hence k! is divisible by j. However, $\frac{k+ji=k+(k!}{j)j=k+k!}$ but $0^{k+k!}1^{k+k!}$ is not in L. Hence L is not regular.