

G52MAL

Machines and their Languages

Lecture 4: Nondeterministic Finite Automata (NFAs)

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8th February 2012

DFAs

- DFA $D = (Q, \Sigma, \delta, q_0, F)$, where:
 - Q : Finite set of states
 - Σ : Alphabet
 - $\delta \in (Q \times \Sigma \rightarrow Q)$: Transition function
 - $q_0 \in Q$: Initial state
 - $F \subseteq Q$: Set of accepting states

- Extended Transition Function:

$$\hat{\delta} \in (Q \times \Sigma^* \rightarrow Q)$$

$$\hat{\delta}(q, \varepsilon) = q$$

$$\hat{\delta}(q, xw) = \hat{\delta}(\delta(q, x), w)$$

- Language of a DFA:

$$L(D) = \{w \mid \hat{\delta}(q_0, w) \in F\}$$

(Informal) NFA Rules

NFAs are mostly the same as DFAs, except:

- An NFA can “make choices”.
- A word is accepted if choices can be made such that the machine ends in a final state.

Another way of looking at this is that:

- An NFA can be in multiple states at the same time.
- A word is accepted if any of the ending states are final.

Formal Definition of an NFA

A NFA N is a 5-tuple, $N = (Q, \Sigma, \delta, S, F)$, where:

- Q is a finite set of states
- Σ is an alphabet
- $\delta \in (Q \times \Sigma \rightarrow \mathcal{P}(Q))$ is a transition function
- $S \subseteq Q$ is a set of initial states
- $F \subseteq Q$ is a set of accepting (or final) states

The Extended Transition Function for NFAs

$$\hat{\delta} \in (\mathcal{P}(Q) \times \Sigma^* \rightarrow \mathcal{P}(Q))$$

$$\hat{\delta}(P, \varepsilon) = P$$

$$\hat{\delta}(P, xw) = \hat{\delta}(\bigcup\{\delta(q, x) \mid q \in P\}, w)$$

where

$$P \subseteq Q$$

$$x \in \Sigma$$

$$w \in \Sigma^*$$

The Language of an NFA

Given an NFA $N = (Q, \Sigma, \delta, S, F)$, the language of N is defined as:

$$L(N) = \{w \mid (\hat{\delta}(S, w) \cap F) \neq \emptyset\}$$

Recommended Reading

- Introduction to Automata Theory, Languages, and Computation (3rd edition), pages 55–59
- G52MAL Lecture Notes, pages 9–11