

# G52DOA - Derivation of Algorithms Exercises

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## Exercise 1: Derivations and Graph Models

For each of the following propositions, give either a derivation using Fitch-style natural deduction or a graph countermodel:

1.  $\forall x, \forall y, \forall z, (E(x, y) \wedge E(x, z) \rightarrow E(y, x)) \rightarrow \exists x, E(x, x);$
2.  $\forall x, \forall y, \forall z, (E(x, y) \wedge E(x, z) \rightarrow y = z) \rightarrow \forall x, (E(x, x) \rightarrow \forall y, (\neg x = y \rightarrow \neg E(x, y)));$
3.  $\forall x, (G(x) \rightarrow \exists y, (G(y) \wedge \forall z, (E(x, z) \rightarrow z = y))) \rightarrow \forall x, \forall y, (E(x, y) \rightarrow G(y));$
4.  $\forall x, \forall y, \forall z, (E(x, y) \wedge E(x, z) \rightarrow G(y) \vee G(z)) \rightarrow \forall x, (\neg \exists y, (E(x, y) \wedge \neg G(y)));$
5.  $\forall x, \forall y, (\neg \exists z, (E(z, x) \wedge E(z, y)) \rightarrow x = y) \rightarrow \forall x, \exists y, E(x, y) \rightarrow \exists x, \forall y, E(y, x);$
6.  $\forall x, \exists y, E(x, y) \wedge \exists x, \exists y, \exists z, (E(x, y) \wedge E(x, z) \wedge \neg y = z) \rightarrow \exists y, \exists u, \exists v, (E(u, y) \wedge E(v, y) \wedge \neg u = v).$

## Exercise 2: Hoare Logic

Use the proof rules for assignment and logical implication to show that the following Hoare triples are true:

1.  $\{x > 0\} y := x + 1 \{y > 1\};$
2.  $\{\top\} y := x; y := x + x + y \{y = 3x\};$
3.  $\{x > 1\} a := 1; y := x; y := y - a \{y > 0 \wedge x > y\};$
4.  $\{x = x_0 \wedge y = y_0 \wedge z = z_0\} x := y + z; y := x - z; z := x - y \{x \geq y \wedge x \geq z \wedge y = y_0 \wedge z = z_0\};$
5.  $\{z = z_0\} x := x - y; y := y - z; z := z - x; x := x + y; y := y + z; z := z + x \{2z - x - y = z_0\}.$

Write a program  $P$  satisfying the given specifications (use only assignment statements and composition and use only addition and subtraction as operations) and write a Hoare logic derivation for the Hoare triple:

1.  $\{\top\} P \{y = x + 2\};$
2.  $\{\top\} P \{z > x + y + 4\};$
3.  $\{x = x_0 \wedge y = y_0 \wedge z = x \cdot y\} P \{x = x_0 + 1 \wedge y = y_0 + 1 \wedge z = x \cdot y\};$
4.  $\{x = x_0 \wedge y = x^2 \wedge z = x^3\} P \{x = x_0 + 1 \wedge y = x^2 \wedge z = x^3\}.$

### Exercise 3

Find the weakest precondition of the following program fragment with respect to the given postcondition and simplify it as much as possible:

$$\left| \begin{array}{l} x := x + 1; \\ y := y + 4 \cdot x; \\ x := x + 1; \end{array} \right| \{y = x^2\}$$

### Exercise 4

Find the weakest precondition of the following program fragment with respect to the given postcondition and simplify it as much as possible:

$$\left| \begin{array}{l} \text{if } y < x \text{ then} \\ \quad u := z - y \\ \text{else} \\ \quad \text{if } y > z \text{ then} \\ \quad \quad u := y - x \\ \quad \text{else} \\ \quad \quad u := z - x \end{array} \right| \{u = \max(x, y, z) - \min(x, y, z)\}$$

### Exercise 5

You are going to construct a program that computes an approximation to the logarithm of an input value  $x$ , that is, it must satisfy the following specification:

$$\{x > 0\} p \{2^y \leq x < 2^{y+1}\}$$

The program is not allowed to modify the value of  $x$

- (a) What is the invariant that you are going to use in your program?
- (b) Write down the program and complete the proof tableau for its proof of correctness;

- (c) What are the extra implications that you need to prove to complete the proof?
- (d) What variant would you use to show the termination of the program?

## Exercise 6

You are going to derive an algorithm that searches into an array  $\mathbf{a}$  of length  $n$  the closest element to a given input  $x$ . The specification of the algorithm is the following Hoare triple:

$$\{\top\} p \{\forall i, 0 \leq i \leq n \rightarrow |\mathbf{a}[k] - x| \leq |\mathbf{a}[i] - x|\}$$

(The post-condition states that the  $k$ th element of  $\mathbf{a}$  is the closest one to  $x$ . The operator  $|\cdot|$  gives the absolute value of its argument.)

- (a) What invariant are you going to use in your algorithm?
- (b) Write down the algorithm and complete the proof tableau for its correctness.
- (c) What are the extra implications that you need to prove to complete the proof?
- (d) What variant would you use to show the termination of the program?

## Exercise 7

- (a) Complete the following proof tableau:

$$\left| \begin{array}{l} x := \mathbf{a}[0]; \\ \mathbf{a}[0] := 1; \\ i := 1; \\ \text{while } i < k \text{ do } ( \\ \quad \mathbf{a}[i] := x + \mathbf{a}[i]; \\ \quad x := \mathbf{a}[i] - x \\ ) \end{array} \right| \begin{array}{l} \{k > 0 \wedge \forall j, 0 \leq j < k \rightarrow \mathbf{a}[j] = \binom{k}{j}\} \\ \\ \\ \{k > 0 \wedge \forall j, 0 \leq j \leq k \rightarrow \mathbf{a}[j] = \binom{k+1}{j}\} \end{array}$$

Remember that the notation  $\binom{n}{m}$  denotes the binomial coefficient:

$$\binom{n}{m} = \frac{n!}{m! \cdot (n-m)!}$$

for  $0 \leq m \leq n$  and that it satisfies the equalities:

$$\binom{n+1}{m+1} = \binom{n}{m} + \binom{n}{m+1} \quad \binom{n}{0} = \binom{n}{n} = 1.$$

- (b) Now write just `binomstep(a, k)` for the program fragment in part (a). Use it to construct an algorithm that, given `n`, computes the binomial coefficients for degree `n`:

$$\{n > 0\} \wedge \{ \forall j, 0 \leq j \leq n \rightarrow a[j] = \binom{n}{j} \}$$

without changing the value of `n`.