G52DOA - Loops and Invariants

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Weakest Precondition for Conditionals

Given the postcondition for a conditional command, how do we compute a precondition that is as weak as possible (so it is easiest to satisfy)? That is, given a postcondition Q, how do we compute the weakest P such that the following is a correct Hoare Logic derivation:

$$\begin{array}{c|c} \{ \begin{tabular}{ll} P \\ \{R_1\} \\ \{R_2\} \end{tabular} & \begin{tabular}{ll} \begin{tabular}{ll} p_1 & $\{Q\}$ & $\{P \land \neg b\}$ \\ \{R_2\} \end{tabular} & \begin{tabular}{ll} p_2 & $\{Q\}$ & $\{Q\}$$

where R_1 and R_2 are the weakest preconditions computed from the postcondition Q for the subprograms p_1 and p_2 , respectively.

According to the derivation rule for conditionals, we must be able to prove the following two implications:

$$\begin{array}{c} P \wedge b \to R_1 \\ P \wedge \neg b \to R_2. \end{array}$$

The weakest proposition P for which these are provable is the one we are looking for:

$$P = (b \rightarrow R_1) \land (\neg b \rightarrow R_2).$$

Let us illustrate this kind of weakest precondition computation to prove that the following (needlessly complicated) program computes the minimum of two numbers.

$$\begin{cases} \textbf{\textit{P}}[x+y/u][x-y/z] \} \\ \{\textbf{\textit{P}}[x+y/u] \} \\ \{\textbf{\textit{P}}\} \end{cases} \text{ if } z < 0 \text{ then } \\ \{(u+z)/2 = \min(x,y)\} \end{cases} \begin{cases} \textbf{\textit{z}} := x - y; \\ \textbf{\textit{u}} := x + y; \\ \text{if } z < 0 \text{ then } \\ \textbf{\textit{u}} := \textbf{\textit{u}} + \textbf{\textit{z}} \\ \text{else} \end{cases} \begin{cases} \{\textbf{\textit{P}}[x+y/u]\} \\ \{\textbf{\textit{P}}\} \\ \{\textbf{\textit{u}}/2 = \min(x,y)\} \end{cases} \\ \{(u-z)/2 = \min(x,y)\} \end{cases} ; \\ \{u/2 = \min(x,y)\} \end{cases} ; \\ \{u/2 = \min(x,y)\} \end{cases} ; \\ \{u/2 = \min(x,y)\} \end{cases}$$

with

$$\begin{array}{ll} P = & (\mathsf{z} < 0 \to (\mathsf{u} + \mathsf{z})/2 = \min(\mathsf{x}, \mathsf{y})) \land \\ & (\neg \mathsf{z} < 0 \to (\mathsf{u} - \mathsf{z})/2 = \min(\mathsf{x}, \mathsf{y})) \\ P[\mathsf{x} + \mathsf{y}/\mathsf{u}] = & (\mathsf{z} < 0 \to (\mathsf{x} + \mathsf{y} + \mathsf{z})/2 = \min(\mathsf{x}, \mathsf{y})) \land \\ & (\neg \mathsf{z} < 0 \to (\mathsf{x} + \mathsf{y} - \mathsf{z})/2 = \min(\mathsf{x}, \mathsf{y})) \\ P[\mathsf{x} + \mathsf{y}/\mathsf{u}][\mathsf{x} - \mathsf{y}/\mathsf{z}] = & (\mathsf{x} - \mathsf{y} < 0 \to (\mathsf{x} + \mathsf{y} + \mathsf{x} - \mathsf{y})/2 = \min(\mathsf{x}, \mathsf{y})) \land \\ & (\neg \mathsf{x} - \mathsf{y} < 0 \to (\mathsf{x} + \mathsf{y} - (\mathsf{x} - \mathsf{y}))/2 = \min(\mathsf{x}, \mathsf{y})) \end{array}$$

To complete the proof of correctness we have to show that this last proposition follows from the the precondition of the program; since that precondition is just \top , then we must just prove P[x + y/u][x - y/z], which simplifies to:

$$(x < y \rightarrow x = \min(x, y)) \land (\neg x < y \rightarrow y = \min(x, y)).$$

Proof Tableaux for Loops

Remember the Hoare Logic rule for while loops:

$$\frac{\{I \wedge b = \mathsf{true}\}\; p\; \{I\}}{\{I\}\; \mathsf{while}\; b\; \mathsf{do}\; p\; \{I \wedge b = \mathsf{false}\}}\; \mathsf{Loop}$$

The explanation for this rules is this:

- The *invariant I* remains true at each execution of the loop;
- I must be true at the beginning, before the execution of the while instruction;
- It the body of the loop is executed, this means that, a part from *I*, also *b* must be true;
- If we execute the body of the loop, p, starting in a state satisfying $I \wedge b =$ true, then, after the execution of p, the invariant I must again be true;
- When we exit the loop, we are guaranteed that *I* is still true and the loop test *b* has become false.

When we construct a proof tableau for a while loop, We must first of all declare I as an invariant before the loop on the left:

$$\{\mathsf{invariant}:I\}$$
 while b do p

Then we know that I and b will be true just inside the loop and I and $\neg b$ will be true after the termination of the loop:

$$\begin{cases} \text{invariant} : I \} & \text{while } b \text{ do} \\ p & \\ \{I \wedge \neg b\} \end{cases}$$

To prove that I is actually an invariant we must show that it is still true after the execution of the loop body p from a state satisfying $I \wedge b$:

$$\left\{ \begin{array}{c} \text{invariant} : I \} & \text{while } b \text{ do} \\ p & \left\{ \begin{matrix} I \wedge b \rbrace \\ \{I\} \\ \{I \wedge \neg b \} \end{matrix} \right. \right\}$$

We must then propagate this proposition backwards through p to find the weaker precondition for p that guarantees I to be true at the end of p:

For this to be valid, we must show, exploiting the implication rule, that R follows from the assertion just inside the loop:

$$I \wedge b \rightarrow R$$
.

Finally, if we had started by trying to prove that the loop satisfies a given Hoare triple:

$$\{P\}$$
 while b do p $\{Q\}$

Then the complete proof looks like this:

where we still need to prove the implications:

$$P \to I$$

$$I \land b \to R$$

$$I \land \neg b \to Q.$$

As an example, here is the complete partial correctness proof for a program that computes the addition of all the positive integers up to x. We want to prove the Hoare triple:

$$\{x > 0 \land x = x_0\}$$
 y := 0; while x > 0 do $\{y := x + y; x := x - 1\}$ $\{y = x_0(x_0 + 1)/2\}$.

We start by putting it in the tableaux form:

What should the invariant be? If we think for a moment about what the program does, we realize that it keeps adding the value of x to y and then decreasing x. Therefore, the value of y should be, at any point in the computation:

$$y = x_0 + (x_0 - 1) + \dots + (x + 2) + (x + 1) = \sum_{i=x+1}^{i=x_0} i = \frac{(x_0 + x + 1)(x_0 - x)}{2}.$$

This is just a hypothesis, we don't yet know whether it is true or false. We must also keep track of the fact that x never becomes negative:

$$I = \left(\mathbf{y} = \frac{(x_0 + \mathbf{x} + 1)(x_0 - \mathbf{x})}{2} \land \mathbf{x} \ge 0 \right).$$

Let's try to choose this assertion as our invariant and see if we can prove it:

$$\begin{cases} \text{invariant} : I \} \\ y := 0; \\ \text{while } \mathsf{x} > 0 \text{ do } (\\ y := \mathsf{x} + \mathsf{y}; \\ \mathsf{x} := \mathsf{x} - 1 \\) \\ \begin{cases} I \land \mathsf{x} > 0 \} \\ \{I \land \mathsf{x} > 0 \} \end{cases}$$

Now, we must first of all prove that the invariant is true at the beginning; let's fill in the first part of the tableaux:

Therefore, we need to prove that $x > 0 \land x = x_0 \land y = 0 \rightarrow I$. This follows from the fact that a summation over an empty range is defined to be 0 by convention:

$$\sum_{i=x_0+1}^{i=x_0} i = 0$$

because the starting index of the summation, $x_0 + 1$ is already larger than the last index x_0 .

Now we have to propagate I backward inside the body of the loop, using the weakest precondition calculation:

where:

$$\begin{split} I[\mathbf{x}-1/\mathbf{x}] &= \left(\mathbf{y} = \frac{(x_0 + (\mathbf{x}-1) + 1)(x_0 - (\mathbf{x}-1))}{2} \wedge (\mathbf{x}-1) \geq 0\right) \\ &= \left(\mathbf{y} = \frac{(x_0 + \mathbf{x})(x_0 - \mathbf{x}+1)}{2} \wedge \mathbf{x} > 0\right) \\ I[\mathbf{x}-1/\mathbf{x}][\mathbf{x}+\mathbf{y}/\mathbf{y}] &= \left(\mathbf{x}+\mathbf{y} = \frac{(x_0 + \mathbf{x})(x_0 - \mathbf{x}+1)}{2} \wedge \mathbf{x} > 0\right). \end{split}$$

We need to prove the implication:

$$I \wedge \mathsf{x} > 0 \to I[\mathsf{x} - 1/\mathsf{x}][\mathsf{x} + \mathsf{y}/\mathsf{y}]$$

which follows from:

Finally, we must prove that the exit assertion of the loop implies the postcondition:

$$I \land \neg x > 0 \to y = x_0(x_0 + 1)/2$$

which is easily verified, since from I and $\neg x > 0$ it follows that x = 0.

Algebraic Manipulation of Proposition

We say that two propositions are equivalent if each implies the other:

$$A \equiv B = (A \rightarrow B) \land (B \rightarrow A).$$

The following rules of equivalence are provable in natural deduction:

Distributivity: $A \wedge (B \vee C) \equiv (A \wedge B) \vee (A \wedge C)$ $A \vee (B \wedge C) \equiv (A \vee B) \wedge (A \vee C)$

de Morgan laws: $\neg (A \land B) \equiv (\neg A) \lor (\neg B)$

 $\neg(A \lor B) \equiv (\neg A) \land (\neg B)$

Negation of Quantifiers: $\neg \forall x, A \equiv \exists x, \neg A$

 $\neg\exists x, A \equiv \forall x, \neg A$

Material Implication: $A \to B \equiv \neg A \lor B$.

Furthermore, propositions that do not depend on a variable x can be moved freely in and out of quantifiers:

$$\left. \begin{array}{l} A \wedge \forall x, B \equiv \forall x, A \wedge B \\ A \vee \forall x, B \equiv \forall x, A \vee B \\ A \rightarrow \forall x, B \equiv \forall x, A \rightarrow B \end{array} \right\} \text{if } x \text{ does not occur free in } A.$$

For example, using these algebraic laws, we can show that the proposition:

$$\forall x, \forall y, (\mathsf{E}(x,y) \to \forall z, (\mathsf{E}(y,z) \to \forall u, (\neg \mathsf{E}(z,u) \vee \neg \exists v, (\mathsf{E}(u,v) \wedge \mathsf{E}(v,x)))))$$

is equivalent to:

$$\neg \exists x, \exists y, \exists z, \exists u, \exists v, (\mathsf{E}(x,y) \land \mathsf{E}(y,z) \land \mathsf{E}(z,u) \land \mathsf{E}(u,v) \land \mathsf{E}(v,x))$$

which reveals that the meaning of the proposition is "there is no pentagon of edges".